

Adrian.K.Hutson@gmail.com • adrianhutsonportfolio.weebly.com

EXPERIENCE

Background Artist • (Himbo Hunter Game)

Oct 2021 - Present

- Responsible for creating layout thumbnails, finished designs, and paint
- Communicates regularly with producer and team members to understand and facilitate realistic and clear expectations

Patreon • Aug 2022 - Present

- Responsible for writing, storyboarding, sketching, and inking comic pages for weekly release
- Use social media to market and advertise for the comic

Freelance 2D Clean Up Animator • Anachronaut Productions (Submersed) June 2023 - Present

- Adhered to strict style guide
- Added clean line and color to rough animation
- Communicated with animation leads and team members on project expectations
- Assisted as Character Animator when needed

Freelance 2D Clean Up Animator • Anodyne Animation (Love Shore Trailer)

May 2023

- Referenced client assets for each shot in assignment
- Added clean line and color to rough animation
- Communicated with animation leads and team members on project expectations

Freelance 2D Character Layout • (Unannounced Animation Project)

July - Sept 2022

- Referenced client sketches for each shot in assignment
- Adhered to specific style and brush specifications
- Plussed shot compositions and acting poses while keeping the client's vision

Freelance Visual Development • Lunar Dragon Entertainment (Talon)

Dec 2021 - May 2022

- Created artwork such as location thumbnails, character concept designs, and character turnaround
- Communicated with show creator and team members on project expectations

Freelance Character Designer • Powerhouse Animation (Unannounced Project)

May 2020

- Created artwork such as turnarounds and specialty action poses
- Worked quickly and efficiently under tight deadline

Freelance Character Designer • Powerhouse Animation (Riot Forge Convergence Trailer) Mar 2020

- Created artwork such as turnarounds, specialty action poses, and expression sheets for Ekko
- Worked quickly and efficiently under tight deadline

Freelance Artist • Oct 2018 - Dec 2020

- Managed a Patreon page creating comics, illustrations, and animations and an online shop
- Created artwork, prints, keychains, and promotional material for several anthology projects and clients

SKILLS

Software • Clip Studio Paint | Adobe Photoshop | Toonboom Storyboard Pro | Toonboom Harmony | Blender | Shotgrid/Shotgun | Microsoft Office | Google Suite

EDUCATION

Ringling College of Art and Design

2013 - 2018

ADV Courses in Painting, Visual Development, Illustration, & Design